

Manor House by Tom Cartos

Background

Lord and Lady Domulous are key figures in the shadow government, and with election season looming they are literally and figuratively burning the candle at both ends. Their work often means they are both away from home for extended periods of time, meaning their children are being raised by the servants and live-in au pair, Charlotte Beaumont.

Lady Domulous has come down with a bout of fever and returned home to rest and recover for a few days. Her sleep is plagued by nightmares, and the waking world seems to overlap with her dreams. Visions of her children and Miss Beaumont flicker in and out, but they are contorted, twisted somehow. Screams in the night wake her, but she finds herself in a version of her home less real than the dreams. Is she awake or is she still sleeping? In her fear and panic she pens a letter to her husband. She is sure a courier collected it, but no answer or aid arrives. Was it real? Where are the children? Where is Charlotte? Where is her husband?

Grid Information

GRID SIZE – 44x34 (300DPI)

VTT SIZE – 5160x4760 (140DPI)

RECOMMENDED PRINT SIZE – A0/ANSI E

Design Notes

Grand Hall

- **01 – Entrance**
- **02 – Mud Room**
- **03 – Hall**
- **04 – Bathroom**
- **05 – Dining Hall**
- **06 – Kitchen**
- **07 – Majordomo's Quarters**
- **08 – Basement Access**
- **09 – Servants Entrance**
- **10 – Allotment**
- **11 – Shed**
- **12 – Vegetable Plot**
- **13 – Family Garden**
- **14 – Formal Garden**
- **15 – Parlour**

- 16 – Chapel
- 17 – Sacristy
- 18 – Drawing Room
- 19 – Study

Bedrooms

- 20 – Library
- 21 – Guest Bedroom
- 22 – Sitting Room]
- 23 – Dressing Room
- 24 – Master Bedroom
- 25 – Playroom
- 26 – Children’s Bedroom
- 27 – Bathroom
- 28 – Au Pair’s Quarters
- 29 – Servant’s Quarters

Basement

- 30 – Dry Storage
- 31 – Gear Storage
- 32 – Firewood
- 33 – Laundry
- 34 – Wine Cellar
- 35 – Games Room
- 36 - Vault